**MODULE Module1**

**CONST robtarget Target\_10:=[[810.595537234,170.836412554,389.799060922],[0.147283246,-0.069236422,0.983277865,0.081722719],[0,0,-1,0],[9E+09,9E+09,9E+09,9E+09,9E+09,9E+09]];**

**CONST robtarget Target\_20:=[[810.595530384,-267.21738215,224.136248917],[0.147283127,-0.069236432,0.983277884,0.0817227],[-1,0,-1,0],[9E+09,9E+09,9E+09,9E+09,9E+09,9E+09]];**

**PROC ClockPath()**

**MoveL Target\_10,v100,fine,MyTool\WObj:=wobj0;**

**MoveL Target\_20,v100,fine,MyTool\WObj:=wobj0;**

**ENDPROC**

**PROC AnticlockPath()**

**MoveL Target\_20,v100,fine,MyTool\WObj:=wobj0;**

**MoveL Target\_10,v100,fine,MyTool\WObj:=wobj0;**

**ENDPROC**

**PROC main()**

**IF Target\_10.trans.x > 800 THEN**

**ClockPath;**

**ENDIF**

**IF Target\_20.rot.q2 < 0 THEN**

**AnticlockPath;**

**ENDIF**

**ENDPROC**

**ENDMODULE**